

Building a Test Environment for Android Anti-Malware Tests

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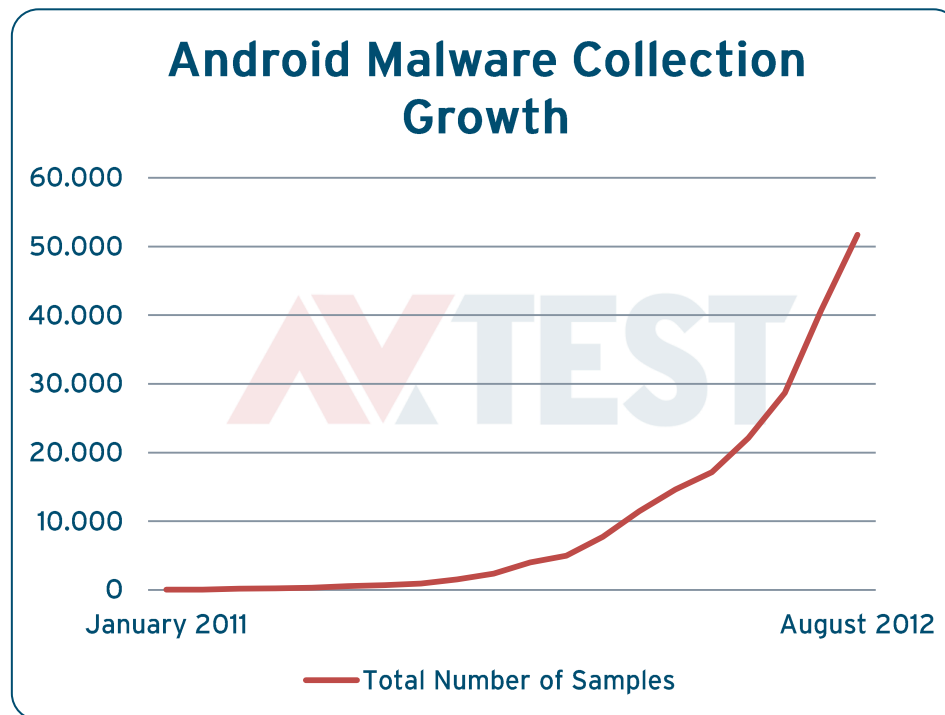
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Agenda

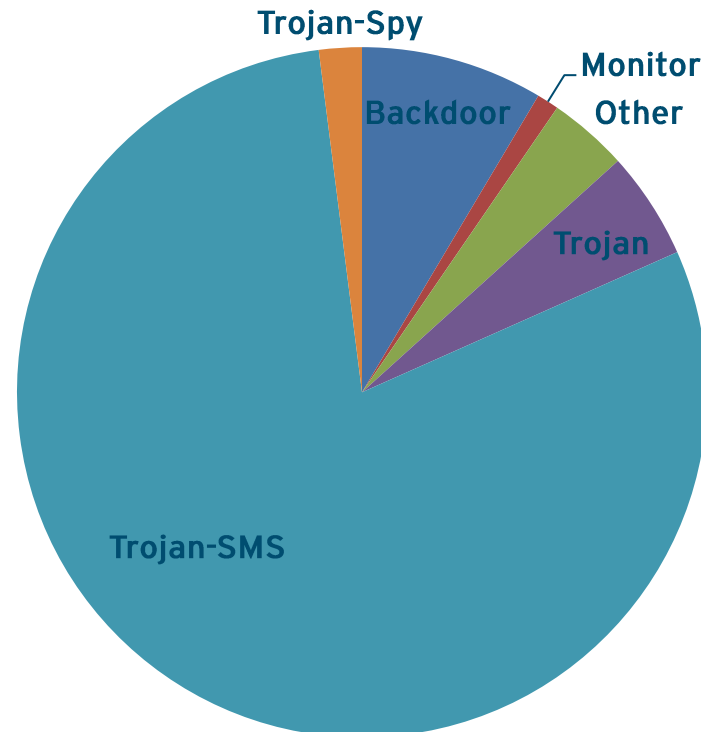
- **Android Malware Landscape**
- **Real Devices or Emulator?**
- **Preparation**
- **Test Scenarios**
- **Automation**
- **Problems**

Android Malware Landscape



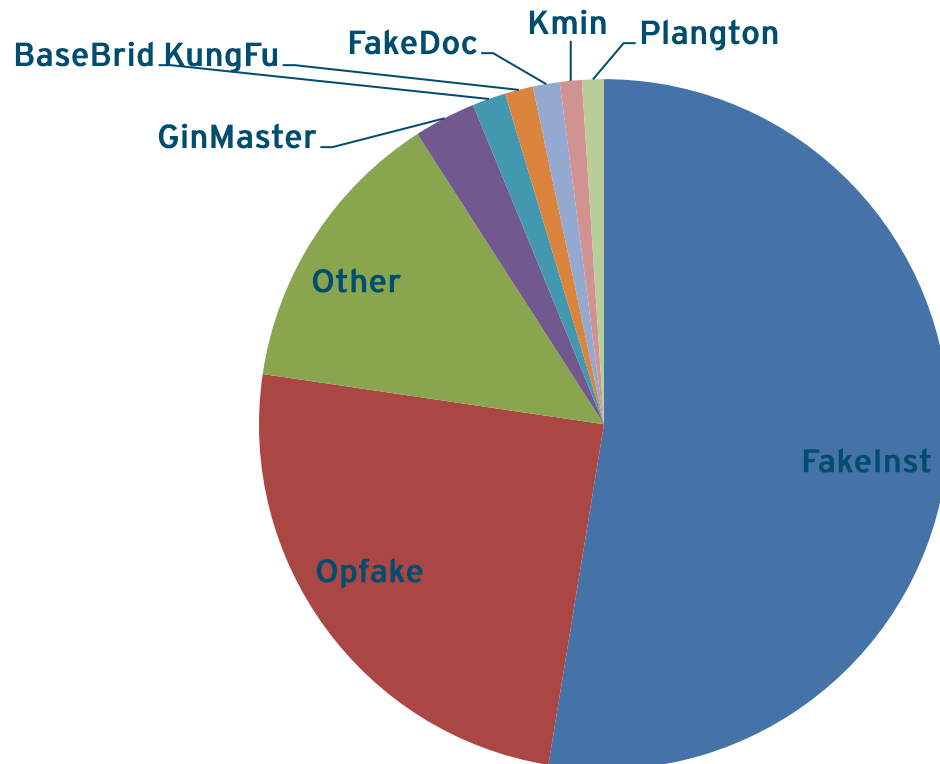
Android Malware Landscape

Malware Categories August 2012



Android Malware Landscape

Malware Families August 2012



Real Devices or Emulator

Device

- Real user experience
- App activation via SMS
- Real life environment

Emulator

- Cost efficient, scalable
- Root privileges
- Multiple API versions and hardware configurations
- Snapshots

Preparation

System Requirements:

- **PC which is capable to run the Android SDK**
- **Android device, prepaid SIM**
- **USB cable**
- **WiFi-Internet for Android device**

Preparation



Preparation

- **Install Android SDK from developer.android.com/sdk**
- **Choose Malware Samples according to AMTSO Guidelines**
- **Install Anti-Malware on test device, update signatures**

Preparation

- **Connect device to PC**

- **Create device backup**

```
$: adb backup -f <file> -apk -shared -all -system
```

```
$: adb restore <file>
```

- **Take Screenshots**

```
$: android-sdk/tools/ddms
```

Test Scenarios - On-Demand Scan

- **Copy samples to device**
`$: adb push <source> /sdcard/samples`
- **Perform on-demand scan, delete all malicious files**
- **Save remaining files**
`$: adb pull /sdcard/samples <dest>`
- **Save scan reports, if possible**

Test Scenarios - On-Demand Scan

Alternative to `adb push/pull`:

Copy files over WiFi from/to network share (e.g. with Astro File Manager)

Test Scenarios - On-Demand Scan

Some Anti-Malware apps scan installed apps only!

An On-Access Test is always required to determine accurate detection rates!

Test Scenarios - On-Access

- **Install each sample one-by-one**
`$: adb install <apk-file>`
- **Check warnings and messages of Mobile Security**
- **Remove or uninstall sample**
`$: adb uninstall <package-name>`

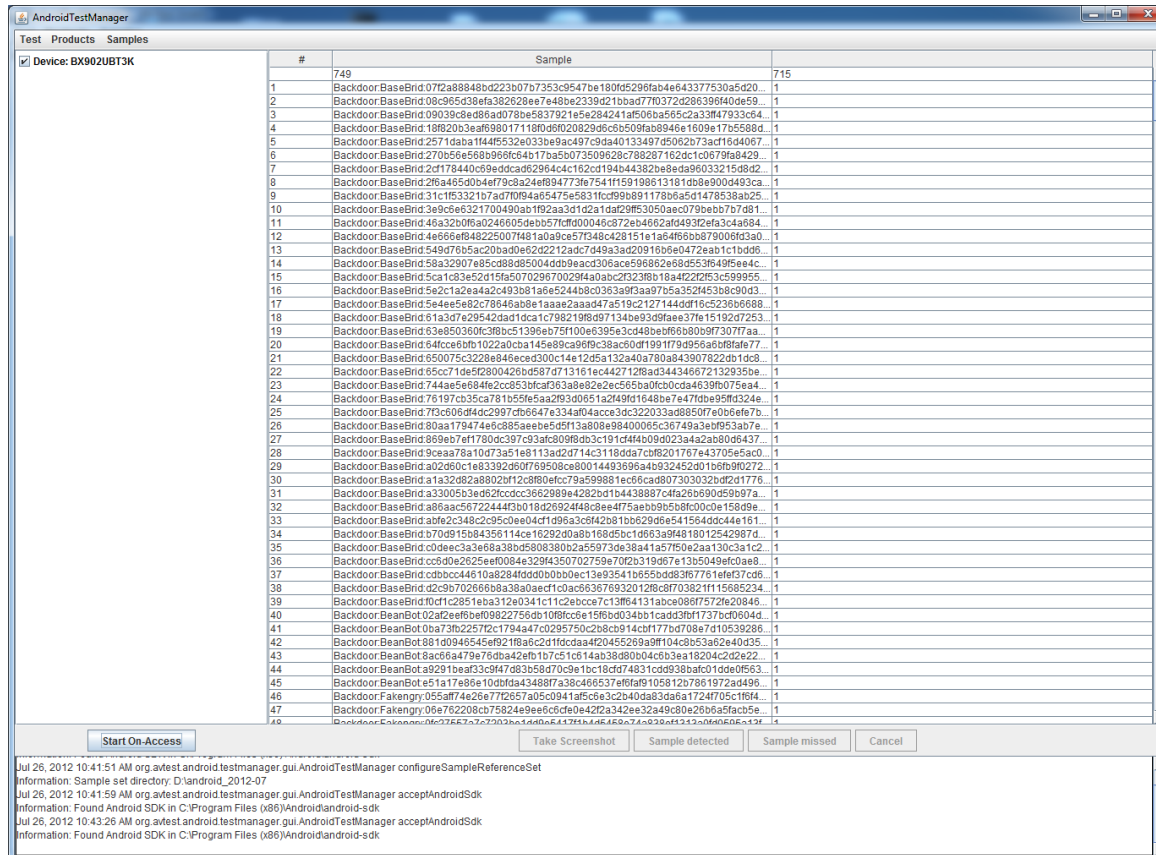
Test Scenarios - On-Access

```
on-access.sh x
#!/bin/bash
|
c=1
# traverse sample directory
for i in `ls $1`
do
    sample="${1}/${i}"
    echo "${c}: Installing ${i}"
    # get android package name
    package=`adb dump badging ${sample} |\
grep package: | sed "s/package: name= '//" |\
sed "s/' versionCode.*$//"`
    echo "Package: ${package}"
    # install, enter result, uninstall
    adb install ${sample}
    echo "Was the sample detected? (1 - yes / 0 - no)"
    read result
    echo -e "${sample}\t${result}" >> "on_access_report.txt"
    adb uninstall $package
    let c=c+1
done
```

Test Scenarios - On-Access

```
android@android-VirtualBox:~$ on-access.sh /media/android/  
1: Installing 00a9677cd438dd8b3b3320ad45562d409b929e33587ed7211356d40477725dfc.apk  
Package: com.keji.danti34  
* daemon not running. starting it now on port 5037 *  
* daemon started successfully *  
415 KB/s (923684 bytes in 2.168s)  
  pkg: /data/local/tmp/00a9677cd438dd8b3b3320ad45562d409b929e33587ed7211356d40477  
725dfc.apk  
Success  
Was the sample detected? (1 - yes / 0 - no)  
1  
Success  
2: Installing 0153e70bb3573e3fa701e307ae8a5b1b5d2ad72e2339b75acf5770cfda0c9a60.apk  
Package: com.keji.Graphisa  
422 KB/s (10997244 bytes in 25.399s)  
  pkg: /data/local/tmp/0153e70bb3573e3fa701e307ae8a5b1b5d2ad72e2339b75acf5770cfda  
0c9a60.apk  
Success  
Was the sample detected? (1 - yes / 0 - no)  
1
```


Test Scenarios - On-Access



The screenshot shows the AndroidTestManager application window. The main area displays a list of test samples with columns for '#', 'Sample', and '715'. The list contains 48 entries, each representing a different malware sample. At the bottom of the window, there is a 'Start On-Access' button and a status bar with the following information:

```

Jul 26, 2012 10:41:51 AM org.avtest.android.testmanager.gui.AndroidTestManager configureSampleReferenceSet
Information: Sample set directory: D:\android_2012-07
Jul 26, 2012 10:41:59 AM org.avtest.android.testmanager.gui.AndroidTestManager acceptAndroidSdk
Information: Found Android SDK in C:\Program Files (x86)\Android\android-sdk
Jul 26, 2012 10:43:26 AM org.avtest.android.testmanager.gui.AndroidTestManager acceptAndroidSdk
Information: Found Android SDK in C:\Program Files (x86)\Android\android-sdk
  
```

Test Scenarios - False Positives

- **Combination of OA & OD**
- **Install clean apps via ADB**
- **Run an OD-scan afterwards**
- **Note all warnings and detections**

Test Scenarios – False Positives

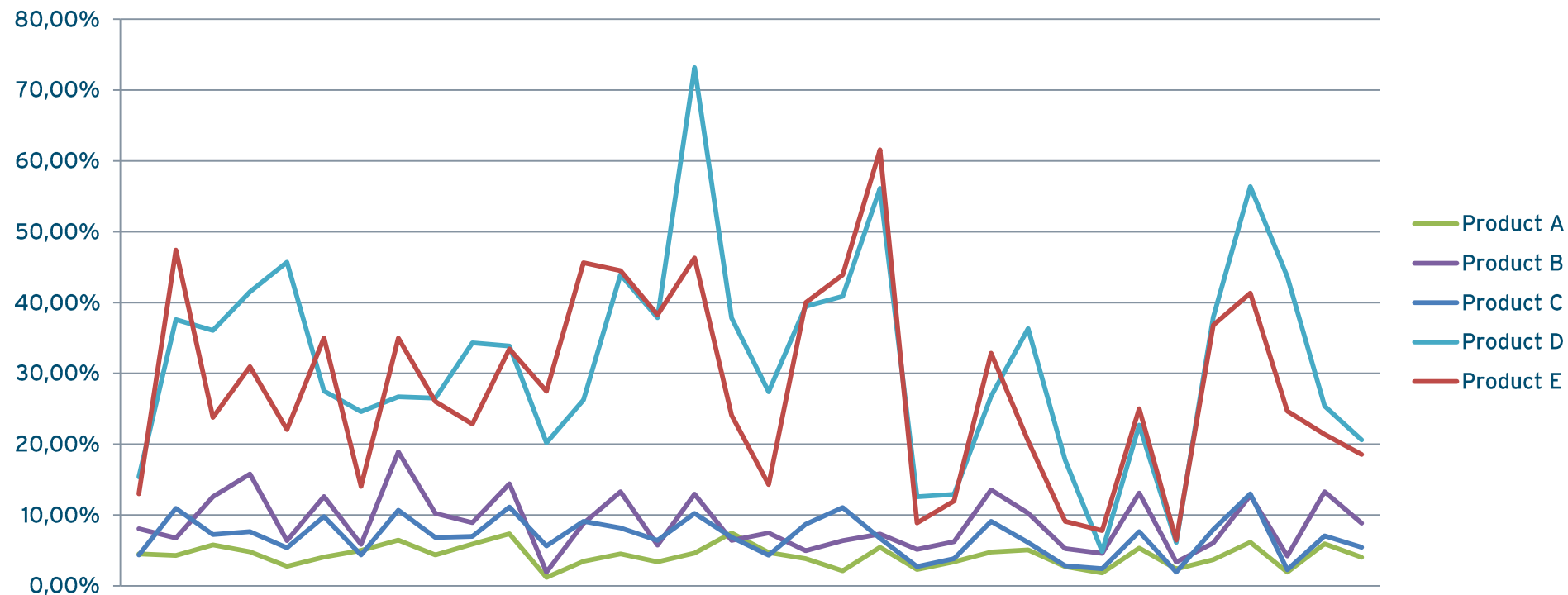
- **Be aware of greyware:**
 - Ad supported apps
 - Privacy risks

Test Scenarios – Performance

- **Install clean apps from Google Play**
 - We can't use ADB here, because we can't disable USB charging
- **Monitor CPU-usage and battery discharge**
- **Repeat several times**

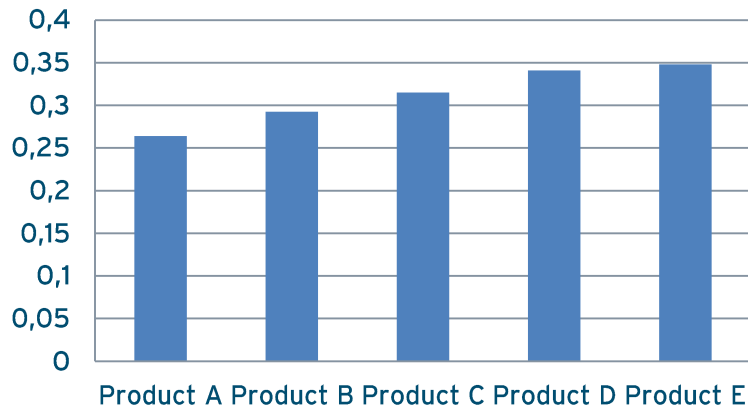
Test Scenarios - Performance

CPU usage

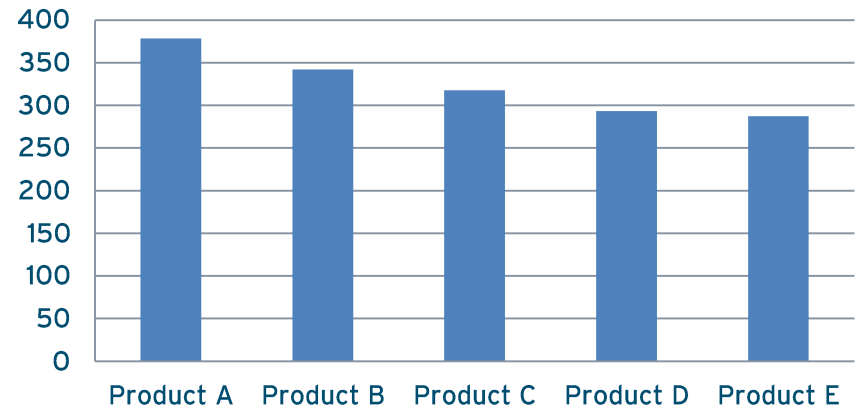


Test Scenarios – Performance

Discharge rate in
% per minute



Estimated battery life in
minutes



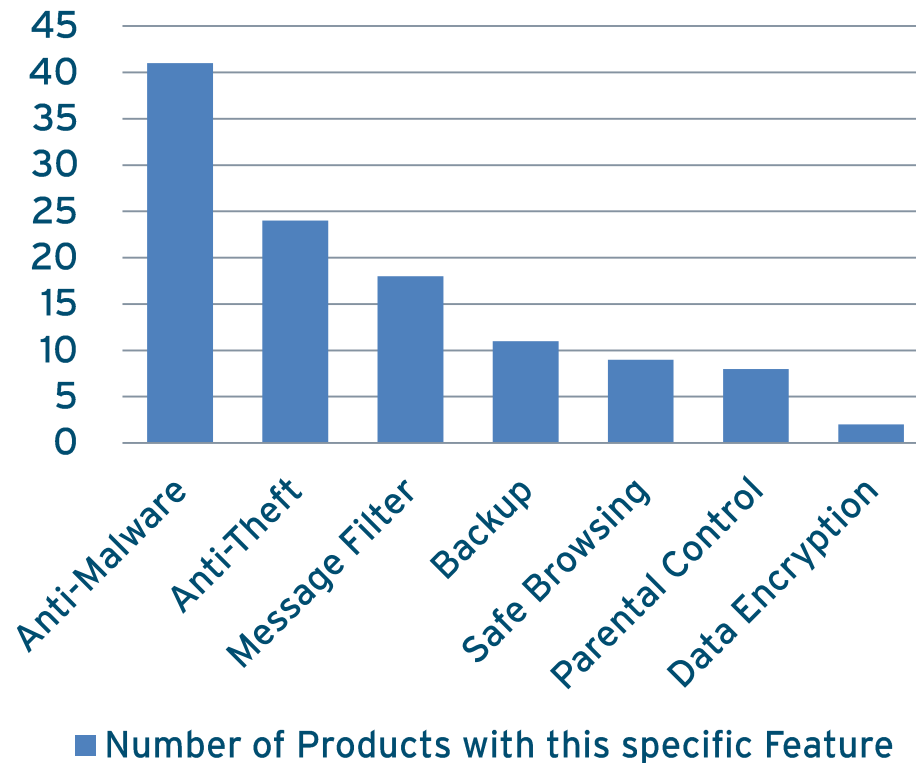
Test Scenarios – Performance

- **Measure impact on real-world usage**
 - **Loading websites**
 - **Sending/receiving messages**
 - **Opening apps**
 - **Playing media files**
 - ...

Test Scenarios - Others?

- **Other functions are not common among all AV/mobile security products:**
 - **Anti-Theft**
 - **Backup, Encryption**
 - **Spam, Phishing**
 - ...

Test Scenarios - Others?



Automation

- **ADB-CLI**
- **ddmlib.jar (included in SDK)**
 - High Level API to control ADB
- **Robotium** <<http://code.google.com/p/robotium/>>
 - GUI automation of Android apps

Problems

- **Not all apps support SD card scan**
- **No proper reporting**
- **No export of report files**

Thank You!

Questions?